# The algebraic conspiracy <br> Günter Rote <br> (joint work with Mikkel Abrahamsen) 

## 1. Problem Statement and Motivation

We consider the problem of sandwiching a polytope $\Delta$ with a given number $k$ of vertices between two nested polytopes $P \subset Q \subset \mathbf{R}^{d}$ : Find $\Delta$ such that $P \subseteq \Delta \subseteq Q$. The polytope $P$ is not necessarily full-dimensional.

Besides the problem of computing $\Delta$, we study the following question: Assuming that the given polytopes $P$ and $Q$ are rational polytopes (they have rational vertex coordinates), does it suffice to look for $\Delta$ among the rational polytopes?

This problem has several applications: (1) When $Q$ is a dilation of $P$ (or an offset of $P), \Delta$ can serve as a thrifty approximation of $P$. (2) The polytope nesting problem can model the nonnegative rank of a matrix, and thereby the extension complexity of polytopes, as well as other problems in statistics and communication complexity. It was in this context that question (b) was first asked [3].

## 2. Nested Polygons in the Plane

In the plane $(d=2)$, it has been shown in 1989 by Aggarwal, Booth, ORourke, Suri \& Yap [2] that $\Delta$ can be computed in $O(n \log k)$ time, assuming unit-cost arithmetic operations. This algorithm computes in fact the smallest possible $k$ for which $\Delta$ exists, while for $d \geq 3$, minimizing $k$ is NP-hard $[4,5]$.

The approach of [2] is as follows: Choose a starting point $x_{0}$ on the boundary of $Q$ and wind a polygonal path $x_{1}=f_{1}\left(x_{0}\right), x_{2}=f_{2}\left(x_{1}\right), \ldots, x_{k}=f_{k}\left(x_{k-1}\right)$, around $P$ by putting a sequence of tangents to $P$ and intersecting them with the boundary of $Q$, see Figure 1a. If $x_{k} \geq x_{0}$, then a $k$-gon $\Delta$ can be found. We


Figure 1. (a) the chain $x_{0} x_{1} x_{2} \ldots$ (b) a hypothetical function $F\left(x_{0}\right)$
parameterize the points $x_{0}$ by arc length along the boundary of $Q$ from some fixed starting point. Now vary $x_{0}$ and follow the other points. As long as each point $x_{i}$ moves on a fixed edge of $Q$ and each segment $x_{i-1} x_{i}$ touches a fixed vertex of $P$, the function $f_{i}$ is a rational linear function of the form $f_{i}(x)=\frac{a x+b}{c x+d}$. The
composition of such functions is also of the same form. The function changes at the breakpoints, when an edge $x_{i-1} x_{i}$ of $\Delta$ lies flush with an edge $P$ or a vertex $x_{i}$ coincides with a vertex of $Q$. It follows that the function

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\begin{equation*}
F\left(x_{0}\right):=f_{k}\left(f_{k-1}\left(\cdots f_{2}\left(f_{1}\left(x_{0}\right)\right) \cdots\right)\right)-x_{0} \tag{1}
\end{equation*}
$$

is piecewise rational, see Figure 1b. A solution of $F\left(x_{0}\right) \geq 0$ can be found by looking at the pieces and solving a quadratic equation for each piece.

Now, for some interval where the function $f_{i}$ is smooth, the graph of the function is a hyperbola. It is easy to see that, for the range of the variable $x_{i-1}$ that is of interest, the graph of $f_{i}\left(x_{i-1}\right)$ lies on that branch of the hyperbola which is increasing and convex. The property of being increasing and convex is preserved under composition. Therefore, the function $F$ in (1) is piecewise convex, unlike the function in Figure 1b. We obtain the following simplification of the algorithm.

Proposition 1. To find the solutions of $F\left(x_{0}\right) \geq 0$, it is sufficient to look at the breakpoints of $F$.
(For $k=3$, this has been established before by Kubjas, Robeva, and Sturmfels [7], based on results from [8].) This implies in particular that the solution $\Delta$ can be found among the rational polygons. The existence of a rational solution has also been established in [9, Theorem 8] by observing that an isolated solution $x_{0}$ of $F\left(x_{0}\right) \geq 0$, like the point $A$ in Figure 1b, would have to be rational for algebraic reasons, being a double zero of a quadratic equation. Our proof of Proposition 1 shows that such a situation cannot arise.

## 3. The Quest for an Irrational Solution in Higher Dimensions

A 3-dimensional example, in which the only polytope $\Delta$ with $k=5$ vertices has irrational coordinates, has been constructed in [9], and it has been lifted to 4 -dimensions (with a 3-dimensional polytope $P$ ) [10]. The case of a tetrahedron $(k=4)$ in 3 dimensions is open. It would also be interesting to have a 4-dimensional example where $P$ is full-dimensional. (This corresponds to the restricted nonnegative rank [6].)

Figure 2 shows an attempt to construct a 3 -dimensional instance which only has an irrational tetrahedron as a solution. $Q$ has a horizontal bottom face $Q_{\text {bottom }}$ and a horizontal top face $Q_{\text {top }}$. (The edges of $Q$ are not fully shown.) $P$ has six vertices and sits on $Q_{\text {bottom }}$ with three vertices $P_{1} P_{2} P_{3}$. The tetrahedron $\Delta$ has an irrational vertex $\Delta_{4}$ in the interior of $Q_{\text {top }}$. Figure 2 b shows $Q_{\text {bottom }}$ together with the projection $P_{4}^{\prime} P_{5}^{\prime} P_{6}^{\prime}$ of the remaining vertices as seen from $\Delta_{4}$, and it shows how the bottom face $\Delta_{1} \Delta_{2} \Delta_{3}$ of $\Delta$ is squeezed between $P_{1} P_{2} P_{3} \cup P_{4}^{\prime} P_{5}^{\prime} P_{6}^{\prime}$ and $Q_{\text {bottom }}$.

We have tried to construct such an example in reverse by building $Q$ around $\Delta$ : After choosing a rational polytope $P=P_{1} P_{2} P_{3} P_{4} P_{5} P_{6}$ with $P_{1} P_{2} P_{3}$ on the horizontal plane of $Q_{\text {bottom }}$, we choose $\Delta_{4}$ as an irrational point with coordinates in some quadratic extension field $\mathbb{Q}[\sqrt{r}]$. This leads to irrational projected points $P_{4}^{\prime} P_{5}^{\prime} P_{6}^{\prime}$, and from this, the irrational points $\Delta_{1} \Delta_{2} \Delta_{3}$ can be constructed. Through each of these points, there is a unique rational line $q_{1}, q_{2}, q_{3}$, and these lines can be combined to form the boundary of $Q_{\text {bottom }}$. However, no matter how we try


Figure 2. (a) $P \subset \Delta \subset Q$; (b) the situation on the bottom face $Q_{\text {bottom }}$
to choose the data, as if by some conspiracy, one of the lines $q_{1}, q_{2}, q_{3}$ always cuts into the triangle $\Delta_{1} \Delta_{2} \Delta_{3}$, making the completion of the construction impossible. Some experiments with dynamic geometry software suggest that this might be a systematic phenomenon: When we adjust the data so that one of the lines $q_{1}, q_{2}, q_{3}$ moves out of the triangle $\Delta_{1} \Delta_{2} \Delta_{3}$, another lines moves in precisely at the same time. If such an irrational example is indeed impossible, and examples of a different combinatorial type can also be excluded, it is conceivable that the solution for $k=4$ is always rational if it exists. But this would so be for some deeper reason.

A similar "conspiracy" phenomenon has been observed in the construction of art gallery problems which require irrational guards [1]. The problem could be circumvented by modifying the construction and using more guards.

## References

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