## 1.12 Weak $\epsilon$ -nets

Consider the range space  $(P, \mathcal{R})$ , where P is a set of n points in  $\mathbb{R}^d$ , and  $\mathcal{R}$  consists of all possible subsets induced by convex objects in  $\mathbb{R}^d$ , i.e.,  $P' \in \mathcal{R}$  iff there exists a convex object  $C \subseteq \mathbb{R}^d$  such that  $P' = C \cap P$ . A subset  $Q \subseteq \mathbb{R}^d$  is a *weak*  $\epsilon$ -net if  $C \cap Q \neq \emptyset$  for all convex objects C containing at least  $\epsilon n$  points of P.

Weak  $\epsilon$ -nets of size  $O(1/\epsilon^{d+1})$ . The proof is using the so-called First Selection Lemma. Recall its statement:

**Lemma 17** (First Selection Lemma). Given any set P of n points in  $\mathbb{R}^d$ , there exists a point  $q \in \mathbb{R}^d$  contained in at least  $c_d \cdot \binom{n}{d+1}$  d-simplices spanned by P.

Set  $Q_0 = \emptyset$ , i = 0 and construct the weak  $\epsilon$ -net iteratively: If all convex objects C containing at least  $\epsilon n$  points of P are hit by  $Q_i$ , we are done. Otherwise, find a point q that lies in the largest number of simplices spanned by  $C \cap P$ : by the First Selection Lemma, q lies in at least  $c_d \cdot \binom{|C \cap P|}{d+1} \ge c_d \cdot \binom{\epsilon n}{d+1}$  such simplices. Note that since C does not contain any point of  $Q_i$ , no simplex spanned by  $C \cap P$  is hit by any point of  $Q_i$ . Set  $Q_{i+1} = Q_i \cup \{q\}$ , and iterate. At each step, the new point hits  $c_d \cdot \binom{\epsilon n}{d+1}$  previously un-hit simplices spanned by P, so the process can go on for at most

$$\frac{\binom{n}{d+1}}{c_d \cdot \binom{\epsilon n}{d+1}} \le \frac{(en/(d+1))^{d+1}}{c_d \cdot (\epsilon n/(d+1))^{d+1}} = O(\frac{1}{\epsilon^{d+1}})$$

steps, proving the stated result.

A general theme in weak  $\epsilon$ -nets. Our goal is to improve the above bound to  $O(1/\epsilon^d)$ . Almost all weak  $\epsilon$ -net constructions known so far use the following two basic ideas.

First, partition P into t equal-sized sets  $P_1, \ldots, P_t$  of n/t points each. Construct a set  $Q_k$  such that any convex object intersecting more than  $k\epsilon$  sets  $P_i$  must contain a point of  $Q_k$ . Then  $Q_t$  is an  $\epsilon$ -net: any convex set C containing  $\epsilon n$  points must intersect at least  $\epsilon n/(n/t) = t\epsilon$  sets, and so be hit by  $Q_t$ . Of course, a convex set intersecting more  $P_i$ 's is easier to hit as it has stronger structural properties. So the size of  $Q_k$  is a decreasing function of k (and an increasing function of  $1/\epsilon$ ).

Second, note that if C intersects only  $t\epsilon$  sets, then it contains all points from each  $P_i$  that it intersects (to make up the  $\epsilon n$  points it contains). In that case, why not add, recursively, a weak  $\epsilon'$ -net, for a suitably determined  $\epsilon'$ , for each  $P_i$ . The advantage is that if C is not hit by any of the points added recursively, it would have to contain few points (at most  $\epsilon' n/t$ , by the weak  $\epsilon'$ -net property) from each  $P_i$ , and so intersect considerably more sets – at least  $(\epsilon n)/(\epsilon' n/t) = t\epsilon/\epsilon'$  sets. Then  $Q_{t/\epsilon'}$  is an  $\epsilon$ -net, resulting in a lower size of Q. Fixing the parameters for this trade-off then improves the bound from the first idea.



Figure 1.18: (a) Partitioning P along the cyclic order, and the point q for the pair  $P_2$  and  $P_5$ . (b) C intersects  $P_1, P_2, P_4$  and  $P_5$ , and so the point for the pair  $P_2$  and  $P_5$  must lie in C.

Improved bound in  $\mathbb{R}^2$ . We first give the improved bound for  $\mathbb{R}^2$ , following a similar scheme as above. Partition P into equal-sized sets  $P_1$  and  $P_2$  by a vertical line l. Now, a convex object C containing at least  $\epsilon n/4$  points from  $P_1$  and  $P_2$  (say  $P'_1 \subseteq P_1$  and  $P'_2 \subseteq P_2$ ) will contain all intersection points of each segment  $pq, p \in P'_1, q \in P'_2$ , with l. So there are at least  $(\frac{\epsilon n}{4})^2$  intersections lying within the interval  $C \cap l$  on l. Therefore, picking every  $\frac{\epsilon^2 n^2}{16}$ -th intersection point (when sorted by the y-coordinate) of all  $(n/2)^2$  segment intersections with l would hit all such C. We have picked  $O(1/\epsilon^2)$  points.

Otherwise, C contains at least  $3\epsilon n/4$  points from one partition, say  $P_1$ . Then a weak  $\epsilon'$ -net for  $P_1$ ,  $\epsilon' = (3\epsilon n/4)/(n/2) = 3\epsilon/2$ , would hit all such C.

The size,  $f(\epsilon)$ , of the constructed  $\epsilon$ -net is:

$$f(\epsilon) = 2f(\frac{3\epsilon}{2}) + O(1/\epsilon^2)$$

which solves to  $f(\epsilon) = O(1/\epsilon^2)$ .

A further improved bound in  $\mathbb{R}^2$  for points in convex position. One can use the structural property of points in convex position to improve the bound above to  $\tilde{O}(1/\epsilon)^9$ . Let  $P = \{p_0, \ldots, p_{n-1}\}$  be the *n* points, sorted in the anti-clockwise direction along their order in the convex hull.

Partition P into equal-sized sets  $P_0, \ldots, P_{4/\epsilon}$  by their consecutive order in the cyclic sequence, i.e.,  $P_i = \{p_{i\epsilon n/4}, \ldots, p_{(i+1)\epsilon n/4-1}\}$ . Call the first point of each set its *representative*, i.e.,  $P_i$ 

 $<sup>{}^9\</sup>tilde{O}$  means ignoring polylogarithmic factors.

has as its representative the point  $p_{i\epsilon n/4}$ . Let's re-label the representative point of set  $P_i$  as the point  $r_i$ , and let P' be this set of representative points.

Now, construct the weak  $\epsilon$ -net Q as follows: for all pairs of sets  $P_i$  and  $P_j$ ,  $0 \le i < j \le 4/\epsilon$ , add to Q the intersection point of the two segments  $\overline{r_0r_{i+1}}$  and  $\overline{r_ir_j}$ . Note that  $|Q| = O(1/\epsilon^2)$ . See Figure 1.18(a).

We claim that Q is an  $\epsilon$ -net: any convex object containing at least  $\epsilon n$  points must intersect at least four sets, as each set contains at most  $\epsilon n/4$  points. Say C intersects the sets  $P_i, P_j, P_k$ and  $P_l$ . Then the point added to Q for the pair of sets  $P_j$  and  $P_l$  will lie inside C. See Figure 1.18(b).

Now the second idea of recursive construction yields the desired result. Say we partition P into t groups  $P_1, \ldots, P_t$  as before, and add Q as constructed earlier. By the same argument, any C which intersects at least *four* sets will contain a point of Q. Otherwise, it must contain at least  $\epsilon n/3$  points from one of the (at most three) sets that it intersects. Since each set has n/t points, we recursively construct a weak ( $\epsilon t/3$ )-net for each  $P_i$ : then any C containing at least ( $\epsilon t/3$ )  $\cdot n/t = \epsilon n/3$  from a set will be hit inductively.

The size,  $f(\epsilon)$ , of the constructed  $\epsilon$ -net is:

$$f(\epsilon) = t \cdot f(\frac{t\epsilon}{3}) + O(t^2)$$

Setting  $t = 3/\sqrt{\epsilon}$ , this solves to  $f(\epsilon) = \tilde{O}(1/\epsilon)$ .

Weak  $\epsilon$ -nets of size  $O(1/\epsilon^d)$ . We now present the current-best general bound for weak  $\epsilon$ -nets in  $\mathbb{R}^d$ . The idea is an elegant one, which once observed, then works out easily from the general scheme of constructing weak  $\epsilon$ -nets.

The new idea is to use the following important theorem (which we will cover later on):

**Theorem 18** (THE PARTITION THEOREM). Given a set P of n points in  $\mathbb{R}^d$  and an integer t, one can partition P into t equal-sized <sup>10</sup> sets  $P_1, \ldots, P_t$  such that any half-plane intersects the convex-hull of at most  $t^{1-1/d}$  sets.

Given P, partition P into t sets using the Partition Theorem, where the parameter t will be set optimally later on. Pick an arbitrary point of P from each partition as it's representative point, and let P' be this set of t points. Construct a set  $Q_t$  with the following property: a centerpoint of any subset  $P'' \subseteq P'$  is in  $Q_t$ . Now we claim that for  $t = 2(d+1)^d/\epsilon^d$ ,  $Q_t$  is a weak  $\epsilon$ -net.

Why? Well, any convex object containing at least  $\epsilon n$  points of P intersects at least  $\epsilon n/(n/t) = t\epsilon$  sets of the partition. Let P'' be the representative points picked from these sets, and  $q \in Q_t$  be their centerpoint. If q lies inside C, we are done. Otherwise, there exists a half-plane h separating q from C. And so, by the centerpoint property, the halfspace containing q and

<sup>&</sup>lt;sup>10</sup>To be precise, within a factor of two of each other.



Figure 1.19: The representative points of  $P'' \setminus P'''$  are black, while the representative points of P''' are grey.

not containing C must contain at least t' = |P''|/(d+1) points of P'', say P'''. Crucially, the convex-hull of the sets that these points in P''' are representative of must intersect h: each such set intersects C, and also contains a point of P''', and these two lie on different sides of h. See Figure 1.19.

So h intersects the convex-hull of at least  $|P''|/(d+1) \ge t\epsilon/(d+1)$  sets of the partition. On the other hand, by the partition theorem, h intersects at most  $t^{1-1/d}$  sets. Setting them equal to find t, we get a contradiction if  $t > (d+1)^d/\epsilon^d$ . Therefore, for  $t = 2(d+1)^d/\epsilon^d$ ,  $Q_t$  is a weak  $\epsilon$ -net.

Note that  $|Q_t| = t^{d^2}$ : recall that for any subset  $P'' \subseteq P$ , the centerpoint of P'' is constructed by computing the common intersection of the convex-hulls of all subsets of at least |P''|/(d+1)points of P''. Any vertex of this common intersection is a centerpoint of P'', and is the intersection of d planes, each defined by d points of P''. By adding the intersection points of all d-tuples of planes, where each plane is fixed by d points of P'', one gets the required set  $Q_t$  with the stated size.

Now, the standard recursive construction yields our result. Given P, use the partition theorem to get  $P_1, \ldots, P_t$ . Add  $Q_t$  to our weak  $\epsilon$ -net, and recursively construct a  $\epsilon'$ -net for each  $P_i$ . This forms our constructed set, and we prove now that it is indeed a weak  $\epsilon$ -net (for appropriate values of t and  $\epsilon'$ ).

For a convex object C containing at least  $\epsilon n$  points, if it contains at least  $\epsilon' n/t$  points from one of the partitions, the recursive construction guarantees hitting it.

Otherwise, C contains less than  $\epsilon' n/t$  points from each set. And therefore C must intersect more than  $\epsilon n/(\epsilon' n/t) = t\epsilon/\epsilon'$  sets. Denote these sets by P'', and let  $q \in Q_t$  be their centerpoint. We claim that q lies in C. Otherwise, there exists a half-plane h separating C from q. Arguing as before, h must then intersect more than  $|P''|/(d+1) = \frac{t\epsilon}{\epsilon'(d+1)}$  sets. On the other hand, h intersects at most  $t^{1-1/d}$  sets, and so we get a contradiction for  $\epsilon' \leq \frac{\epsilon t^{1/d}}{d+1}$ . Therefore for this value of  $\epsilon'$ , q must lie in C.

The size,  $f(\epsilon)$ , of the constructed weak  $\epsilon$ -net is:

$$f(\epsilon) = t \cdot f(\epsilon') + |Q_t| = t \cdot f(\frac{\epsilon t^{1/d}}{d+1}) + t^{d^2}$$

Setting  $t = \tilde{\Theta}(1/\epsilon^{1/d})$ , this solves to  $f(\epsilon) = \tilde{O}(1/\epsilon^d)$ .