

9 Embedding SQL into Programming languages

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Definition

Isolation levels

Lit.: Kemper / Eickler: chap. 4.19-4.23;

Melton: chap. 12,13,17-19, Widom, Ullman, Garcia-Molina: chapt.8

Christian Ullenboom Java ist auch eine Insel, Kap. 20, Galileo Comp.

Using SQL from Programs

- SQL is a **data sublanguage**
- Easy **data** access but no way to define "business rules"
- **Business rule**: Algorithm which implements an application specific use cases
Example (Uni-DB): student finished her studies and leaves university
- Needs a **host language** offering
 - Control structures**
 - User interface**: output formatting, forms
 - Transaction**: more than one DB interaction as a unit of work for implementing business rules.

Issues

Language mismatch ("impedance mismatch")

- Set oriented operations versus manipulation of individuals -> Objects vs. Relations
- How to interconnect program variables and e.g attributes in SQL statements?
- Should an SQL-statement as part of a program be compiled, when?

Overview of language / DB integration concepts

Interface of standard programming languages

- **Call level interface**, proprietary library routines, API
Standardized: SQL CLI **Open Database connection (ODBC)**,
- **Embedded C / Java / ..**
Standardized language extensions
- Standardized API
Java DBC

Object-Relational Mapping

- JPA (Java Persistence Architecture), Hibernate

Component architectures: hiding the details of DB interaction, Enterprise Java Beans (EJB)

Using SQL from Programs:CLI

Call level interface

Language and DBS specific library of procedures to access the DB

Example: MySQL C API

- Communication buffer for transferring commands and results
- API data types like
`MYSQL` handle for db connections
`MYSQL_RES` structure which represents result set
- API functions
`mysql_real_query()`
`mysql_real_query (MYSQL *mysql, const char *
query, unsigned int length)`
query of `length` of character string in buffer
and many more....

Standard : Open Database Connection (**ODBC**)
Predecessor of Java Database Connection (**JDBC**), see below

SQL Call level interface (SQL/CLI)

Standardized Interface to C / C++ defined by **X/OPEN** and **SQL Access group**

- Main advantages

DBS-independent

Application development independent from DBS

(as opposed to Embedded SQL precompiler approach,
see below)

Easy to connect to multiple DB

- Microsoft implementation

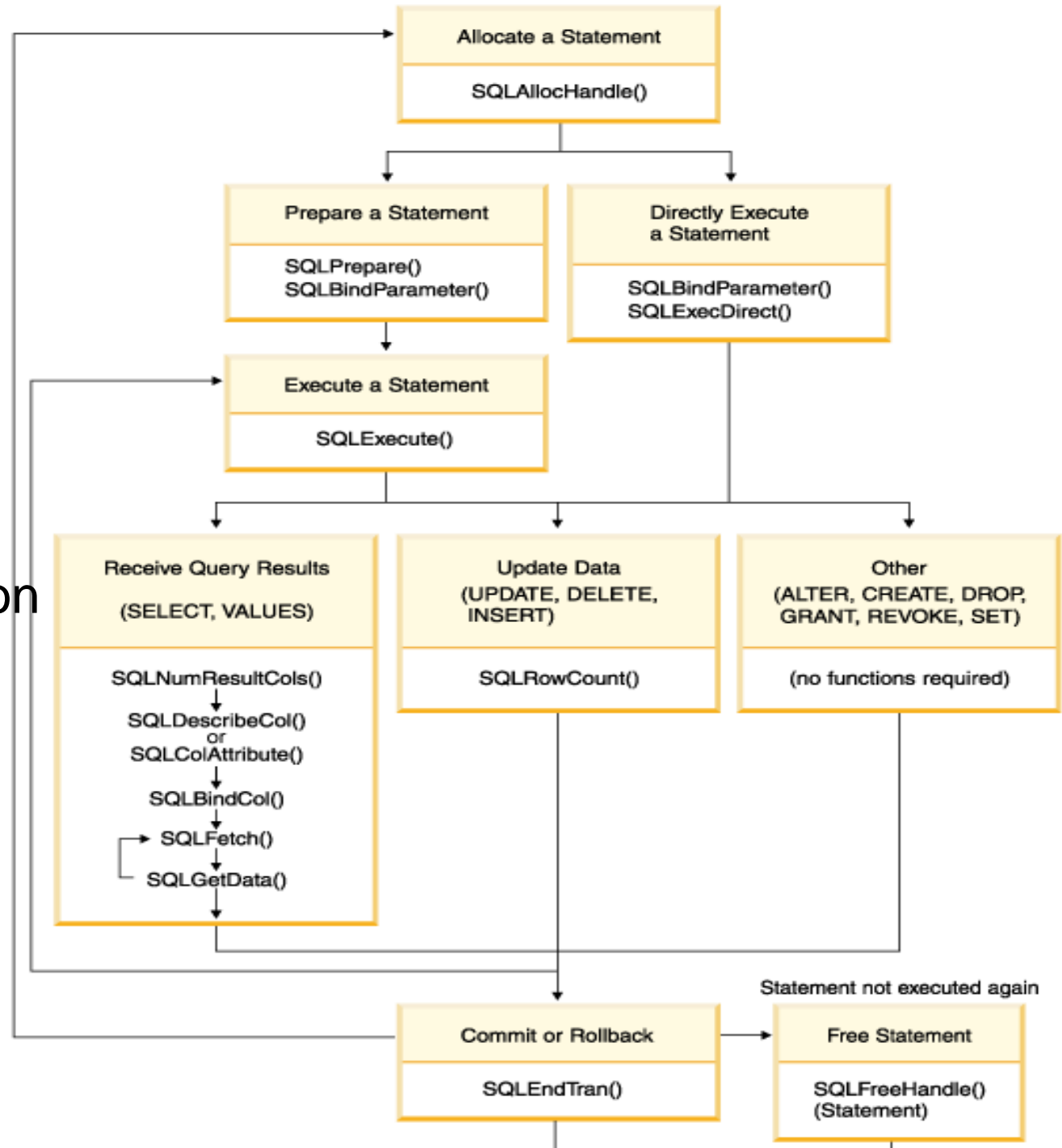
ODBC (= Open Database Connectivity) de facto standard,
available not only for MS products

Main cycle of transaction execution with SQL/CLI

Calls are embedded in the application program

See also JDBC

source:
IBM DB2 manual

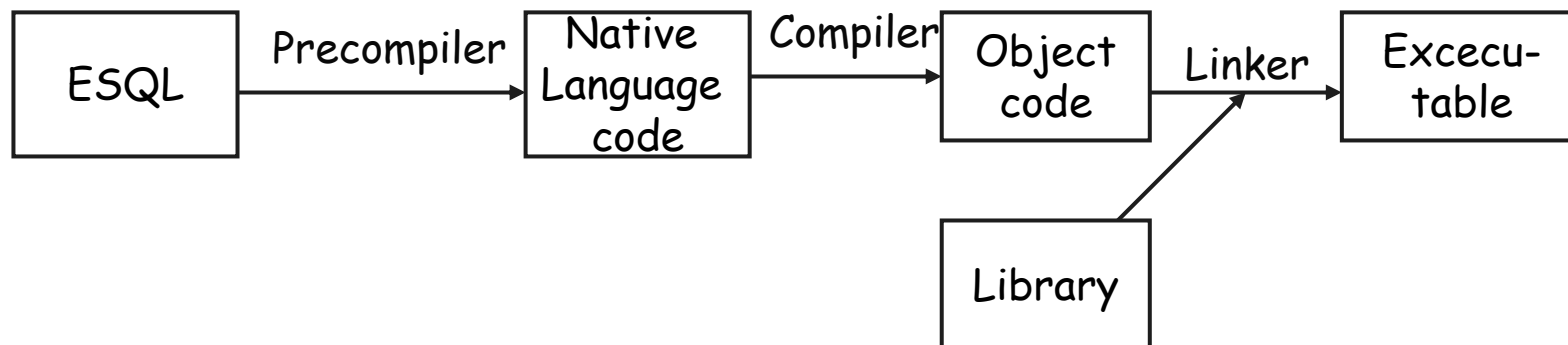


9.2 Embedded SQL

Embedded SQL – the most important(?) approach

Concepts

- **Program consists of "native" and SQL-like statements (e.g. Embedded C , SQLJ)**
- **Precompiler compiles it to native code, includes calls to DBS resources**
- **Employs call level interface in most implementations**



Embedded SQL (ESQL): what needed?

- Well defined type mapping (for different languages)
- Syntax for embedded SQLJ statements

```
#sql [[<context>]] { <SQL-Anweisung> }
```

- Binding to host language variables

```
#sql {SELECT m# FROM M  
      WHERE titel = :titleString};...  
#sql {FETCH ...INTO :var1}
```

hypothetical syntax,
like SQLJ

- Exception handling (**WHENEVER condition action**)
SQLSTATE, SQLCODE (deprecated)

ESQL

C / Java embedding ESQL/C

```
EXEC SQL UPDATE staff SET job = 'Clerk'  
      WHERE job = 'Mgr';  
if ( SQLCODE < 0  printf( "Update Error: ... );
```

SQLJ

```
try { #sql { UPDATE staff SET job = 'Clerk'  
      WHERE job = 'Mgr' }; }  
catch (SQLException e)  
  { println( "Update Error: SQLCODE = " + ... );
```

Static versus dynamic SQL:

Static: all SQL commands are known in advance,
SQL-compilation and language binding at
precompile time

Dynamic

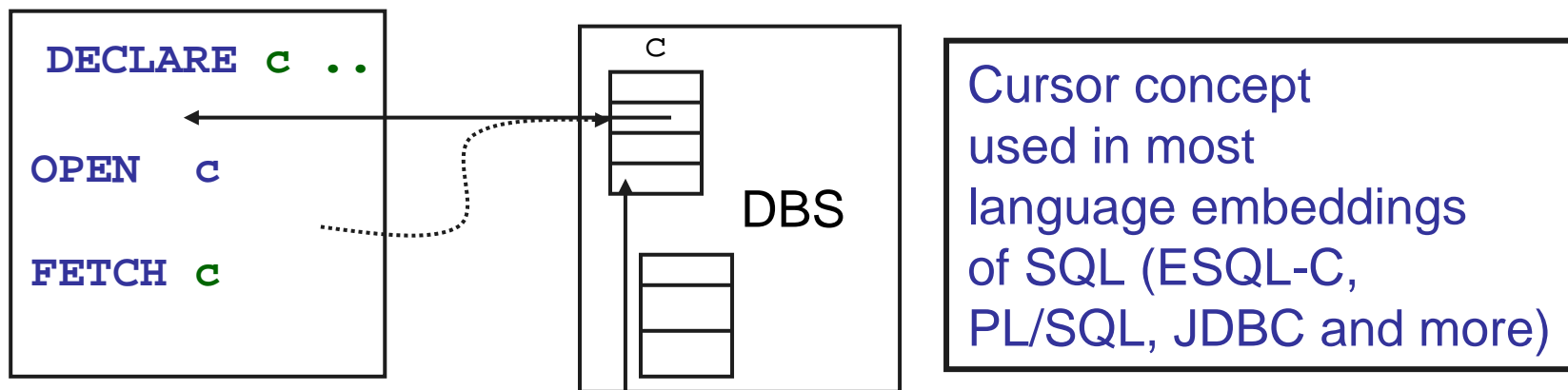
- (i) SQL-String executed by DBS:
Operator tree, optimization, code binding....
- (ii) SQL-String *prepared* (compiled) at runtime.
Performance gain in loops etc.

Cursor concept

How to process a result set one tuple after the other?

CURSOR: name of an SQL statement and a handle for processing the result set record by record

Cursor is defined, **opened at runtime** (= SQL-statement is executed) and used for **FETCHing** single result records

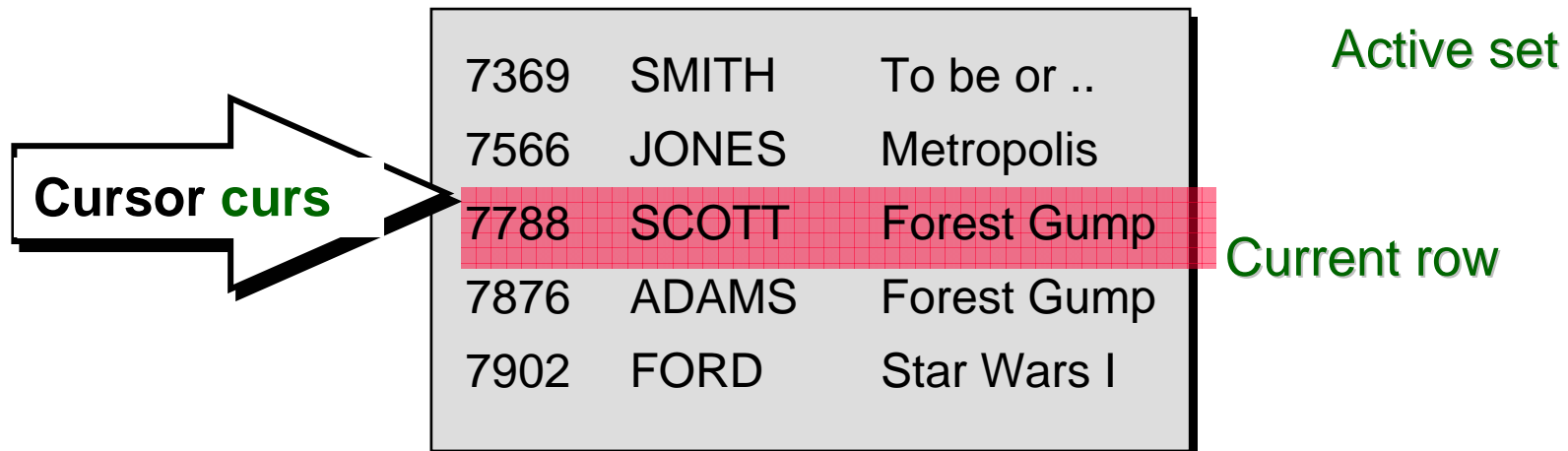


Buffers for application program cursors
DBS may determine result set in a lazy or eager way

ESQL Cursors

Cursor : just like cursors in PL/xxSQL,
but typically more positioning operations

```
Declare curs for Select c#, lname, m.title  
from C, R, M where ....
```



Fetch

```
FETCH curs INTO :x, :nameVar, :titleVar;
```

Cursor scrolling (Declare c SCROLL cursor.. in SQL 92):

```
FETCH [NEXT | PRIOR | FIRST | LAST |  
      [ABSOLUTE | RELATIVE expression] ]  
FROM cursor INTO target-variables
```

```
FETCH curs PRIOR INTO :x, :nameVar, :titleVar;
```

=

```
FETCH curs RELATIVE -1 INTO :x, :nameVar, :titleVar;
```

Single row SELECT does not need a FETCH but result is bound to variables: `SELECT a,b FROM... INTO :x,:y WHERE`

SQLJ - Example

```
#sql private static iterator EmployeeIterator(String,  
    String, BigDecimal);  
  
...  
EmployeeIterator iter;  
#sql [ctx] iter = {  
    SELECT LASTNAME , FIRSTNME , SALARY  
        FROM DSN879.EMP  
        WHERE SALARY  
            BETWEEN :min AND :max };  
while (true)  
{ #sql {  
    FETCH :iter  
        INTO :lastname, :firstname, :salary };  
if (iter.endFetch())  
    break; ..... }  
iter.close();
```



Opening

```
OPEN cursor_name;
```

In a **compiled language** environment (e.g. embedded C):

- **bind** input variables
- **execute** query
- put (first) **results into communication (context) area**
- no exception if result is empty
 - has to be checked when fetching the results
- **positions the cursor** before the first row of the result set (" -1 ")

First steps in an **interpreted language** (e.g. 4GL PL/SQL) :

- allocate context area
- parse query

9.2.3 ESQL

```
#include <stdio.h>

/* declare host variables
*/
char userid[12] =
"ABEL/xyz";
char emp_name[10];
int emp_number;
int dept_number;
char temp[32];
void sql_error();

/* include the SQL
Communications Are
*/ #include <sqlca.h>
```

```
main()
{ emp_number = 7499;
/* handle errors */
EXEC SQL WHENEVER SQLERROR
do sql_error("Oracle
error");

/* connect to Oracle */
EXEC SQL CONNECT :userid;

/* declare a cursor */
EXEC SQL DECLARE
emp_cursor CURSOR FOR
SELECT ename
FROM emp
WHERE deptno =
:dept_number;
```

ESQLExample: Embedded C

```
printf("Department number? ");
    gets(temp);
    dept_number = atoi(temp);

/* open the cursor and identify the active
set */
    EXEC SQL OPEN emp_cursor; ...

/* fetch and process data in a loop
exit when no more data */
    EXEC SQL WHENEVER NOT FOUND DO break;

while (1)
    {EXEC SQL FETCH emp_cursor INTO
    :emp_name; ..
    }

    EXEC SQL CLOSE emp_cursor;
    EXEC SQL COMMIT WORK RELEASE;
    exit(0); }
```

Close cursor before another SC statement is executed

ESQL Exception handling

Exception handling: error routine (C)

```
void  sql_error(msg)
char *msg;
{
    char buf[500];
    int buflen, msglen;
    EXEC SQL WHENEVER
            SQLERROR CONTINUE;
    EXEC SQL ROLLBACK WORK
            RELEASE;
    buflen = sizeof (buf);
    sqlglm(buf, &buflen, &msglen);
    printf("%s\n", msg);
    printf("%*.s\n", msglen, buf);
    exit(1);
}
```

ESQL Exception handling

```
EXEC SQL WHENEVER SQLERROR GOTO sql_error;
```

```
...
```

```
sql_error:
```

```
    EXEC SQL WHENEVER SQLERROR CONTINUE;
```

```
    EXEC SQL ROLLBACK WORK RELEASE;
```

```
...
```

Without the WHENEVER SQLERROR CONTINUE statement, a ROLLBACK error would invoke the routine again, starting an infinite loop.

Positioned Update

Update / Delete statements in general use search predicates to determine the rows to be updated

Update M

```
set price_Day = price_Day+1 where price_Day <= 1
```

Often useful: step through a set of rows and update some of them ⇒ positioned update

```
DECLARE myCurs FOR SELECT ppd, title FROM M
FOR UPDATE ON ppd
UPDATE M SET ppd = ppd + 1
WHERE CURRENT OF myCurs      /* delete in a
                               /*similar way
```

A cursor may declared **FOR READ ONLY**

- which basically results in some performance gains

ESQL Cursor sensitivity

Which state has the database during processing?

```
EXEC SQL DECLARE myCurs  FOR SELECT price_Day, title
      FROM M  FOR UPDATE ON price_Day
                        WHERE price_Day < 2

EXEC SQL OPEN...

...

EXEC SQL FETCH myCurs INTO .....

UPDATE M SET price_Day = price_Day + 2
      WHERE CURRENT OF myCurs /* similar for
                                /* delete
```

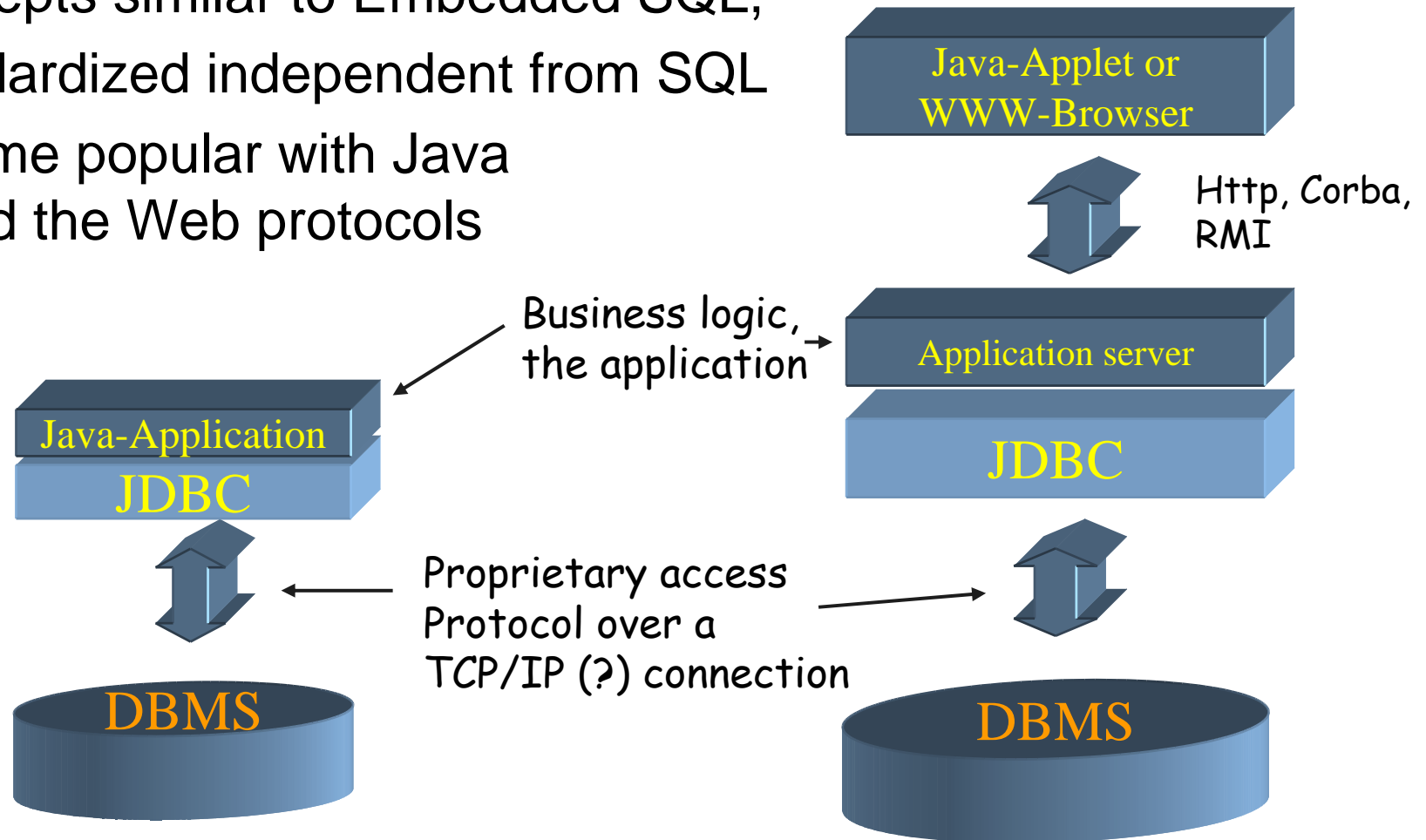
Is the row under the cursor still in the result set?

Yes and No !

A cursor declared **INSENSITIVE** does not make visible any changes (update, delete) until the cursor is closed and reopened.

9.3 SQL and Java

Concepts similar to Embedded SQL,
Standardized independent from SQL
became popular with Java
and the Web protocols



SQLJ

- essentially embedded SQL for Java
- Compiles to JDBC method call, more interweaved with programming language.
- Defined and implemented by major DBS companies (Oracle in particular)

JDBC

- Java call-level interface (API) for SQL DBS
- API DB vendor independent, but often not implemented fully
- Supports static and dynamic SQL
- Implemented by nearly all DB vendors

9.4.1 JDBC

Preparation

```
import java.sql.*;
```

(1) Load a driver (included in java.sql.*), many vendor products

```
Class.forName("oracle.jdbc.driver.OracleDriver");
```

url is a variable holding the JDBC-Driver and host information

(2) Set up the connection to one or more database(s)

```
Connection con = DriverManager.getConnection(
    "jdbc:oracle:thin:@tarent.mi.fu-
    berlin.de:1521:hstarent", username, password);
```

Several connections at a time may be used.

Opening a connection takes time! A solution... see below.

Creating a connection

(3a) Create a statement object

```
Statement stmt = con.createStatement();
```

something like a channel, through which queries are sent to the DB

Note: `stmt` this is NOT a statement, but a "statement channel".

Executing a query from Java

Processing

Queries may now be "sent through the statement channel" of a connection to the DBS and executed:

```
ResultSet rs = stmt.executeQuery("Select * from myTab")
```

Note: Only `string` (The SQL query as a string) is allowed
no parameters within SQL command!

`ResultSet` object manages result table:

`boolean next()`, `boolean last()`, `boolean previous()`, ... similar to cursor in ESQL,
but cursor is "hidden".

Many methods for extracting column values from

```
int getInt(int ColumnIndex), String getString(...),
```

SQL & Java: JDBC

Processing

"

```
ResultSet rs = stmt.executeQuery("SELECT * FROM  
Movies WHERE pricePD > 2" );
```

Process the results one after the other

```
while (rs.next())  
{ // Loop through each column, get the  
  // column data and display  
  for (i = 1; i <= numCols; i++)  
  {  
    if (i > 1) System.out.print(",");  
    System.out.print(rs.getString(i));  
  }  
}
```

Variable binding
by position

JDBC: variable binding, result set iterator

Variable binding by name

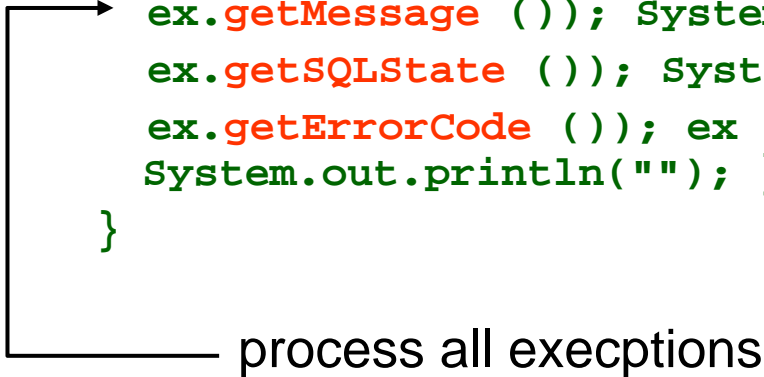
```
java.sql.Statement stmt = con.createStatement();
ResultSet r = stmt.executeQuery("SELECT a, b, c
                                FROM Table1");

while (r.next())
{
    // print the values for the current row.
    int i = r.getInt("a");
    String s = r.getString("b");
    float f = r.getFloat("c");
    System.out.println("ROW = " + i + " " + s + " " + f);
}
```

Compare
variable binding
by position

SQL and Java Exceptions

```
try {
    // Code that could generate an exception goes here.
    // If an exception is generated, the catch block below
    // will print out information about it. }
catch(SQLException ex) {
    System.out.println("\n--- SQLException caught ---\n");
    while (ex != null) { System.out.println("Message: " +
        ex.getMessage ()); System.out.println("SQLState: " +
        ex.getSQLState ()); System.out.println("ErrorCode: " +
        ex.getErrorCode ()); ex = ex.getNextException();
        System.out.println(""); }
    }
```



```
--- SQLException caught ---
Message: There is already an object named 'Meier' in the database.
Severity 16,
State 1, Line 1
SQLState: 42501      -- Defined as X/Open standard
ErrorCode: 2714     -- Vendor specific
```

Accessing columns

The class `ResultSet` has methods for each type to access result data by position or by name

By position:

```
String s = rs.getString(2); // the second  
attribute to be bound.
```

By name:

```
String rs.getString ("b" ) ;  
// get the value of the attribute b of the  
// row under the (implicit) cursor
```

Input parameters for queries? (... where attr = :val)

Prepared statements

```
String mTitle; ....
try {
    java.sql.PreparedStatement prepStmt =
        con.prepareStatement("SELECT count(*)
        FROM M,T where M.title = ? and T.mId = M.mId);
    prepStmt.setString(1, mTitle);
    ResultSet r = prepStmt.executeQuery() ;
    while (r.next())
    {
        int i = r.getInt(1);
        // must get by position, no name available
        System.out.println("Number of tapes for " +
            movieTitle + " is: " +i)
    }
} catch(SQLException {...}
```

Subclass of statement

will be compiled,
? Indicates parameter

Bind value to position (!)
in statement and execute

Prepared vs non-prepared

- Prepared statement have IN parameters
- Overhead for compiling SQL-statement basically constant
- Ratio of compile Time / processing time for queries important
- Simple queries: prepare when executed frequently – e.g. in a loop
- Complex queries in a loop: no performance gain
- Many more factors to be analyzed