

# 1 Introduction

- 1.1 Databases vs. files
- 1.2 Basic concepts and terminology
- 1.3 Brief history of databases
- 1.4 Architectures & systems
- 1.5 Technical Challenges
- 1.6 DB lifecycle

References: [Kemper / Eickler chap. 1](#), [Elmasri / Navathe chap 1+2](#),  
and "Intro" of most DB books

## 1.1 Databases Systems versus File Based Processing

### Example

Administration of courses, lecturers, rooms...  
in a university ... KVV ;)

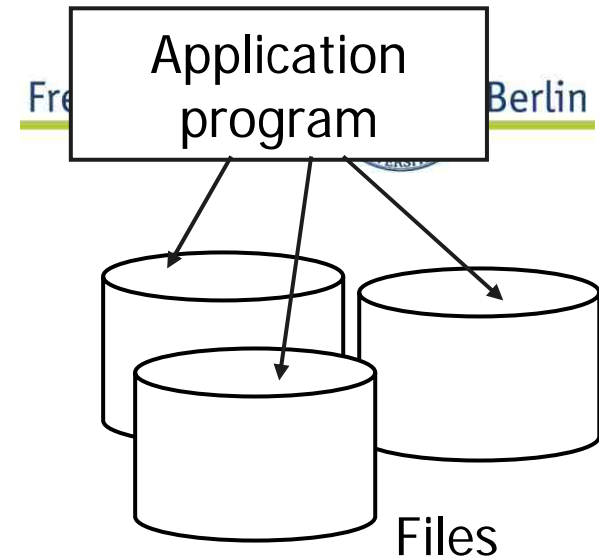
Typical operations:

- "Find all my courses in summer term 2010"
- "Find a room with capacity >20 Friday 8 am"
- "Calculate mean number of courses for the students"

Typically interactive and batch applications

# Why Database systems?

## Reading and Writing Random Access Files in Java (taken from Java API)



### read

public int read(byte[] b, int off, int len) throws [IOException](#)

Reads up to len bytes of data from this file into an array of bytes.

This method blocks until at least one byte of input is available. Although `RandomAccessFile` not a subclass of `InputStream`, this method behaves in the exactly the same way as the [InputStream.read\(byte\[\], int, int\)](#) method of `InputStream`.

### Parameters:

b - the buffer into which the data is read.

off - the start offset of the data.

len - the maximum number of bytes read.

### Returns:

the total number of bytes read into the buffer, or -1 if there is no more data because the end of the file has been reached.

### Throws:

[IOException](#) - if an I/O error occurs.

More than 30  
low level operations

# Abstraction

**What is an appropriate language to manipulate data?**

```
SELECT c.titel, c.hours  
FROM Courses c, Lecturers e  
WHERE c.lecturer = e.id AND e.name = "HS"  
        AND c.sem = "SoSe2010" .
```

**Result: a table with 2 columns**

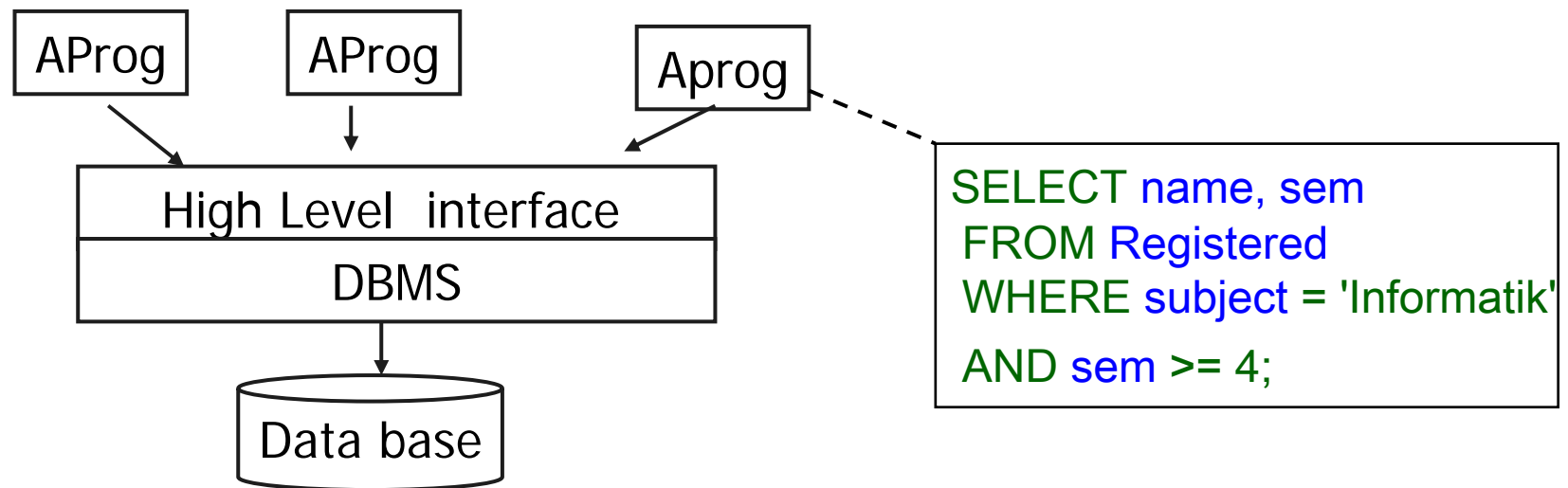
titel	hours
DBS	5
TAS	4
...	

# Relational database Systems:

## Definition and manipulation of data tables

# File system versus DBS

## Why database systems?



**DBS provide an abstraction from the physical representation of data and from the implementation of operations (on data)**

# Files versus Database: differences

- Application oriented read/write interface,  
**high level access**
- Database has it's own  
**data description (!) - the schema**
  
- More **secure** access
- **Concurrent access** to data
- **Fault tolerance**

**Nonfunctional characteristics**

# 1.2 Basic Concepts and Terminology



## 1.2.1 Data independence

Important term!

- Guiding principle: introduce **levels of abstraction**
- Application program should be **independent of physical organization** of data

e.g. hash, B-Tree or sequential access to records should be transparent to the program (ignoring performance impacts)

**Def.: Physical Data independence**

**Application programs are not compromised when storage structure is changed**



# Basic Abstractions

## Data Independence (cont)

### Example

Suppose participation in exams has to be introduced for each student in the university database

Goal: existing application programs should not need to be changed, except when logically necessary. (e.g. grades for exam presupposes participation)

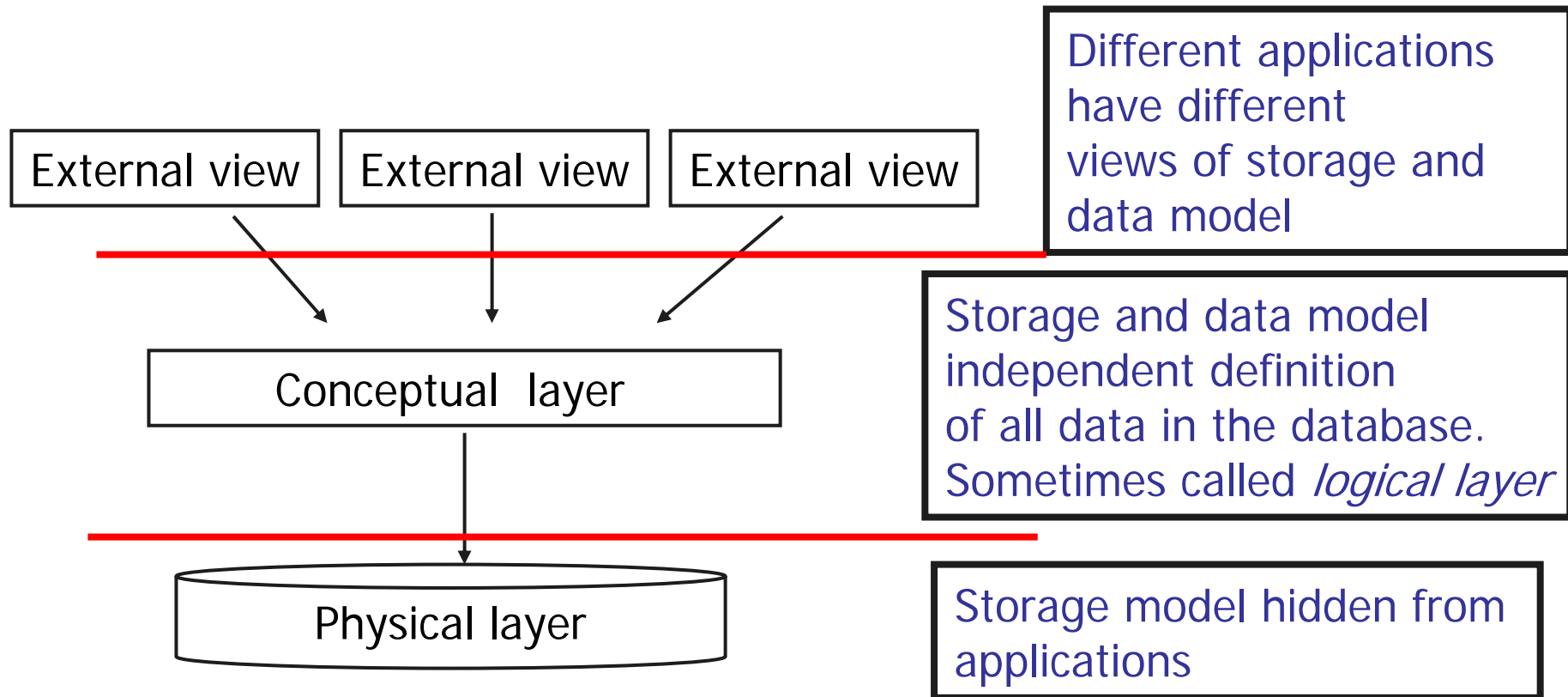
### Def.: Logical data independence

Application programs are not compromised by changes of the schema (*if possible*)

# 3-Schema-Architecture

## ANSI/X3/SPARC Architectural Model

“separate physical aspects from logical data structuring from individual user (application) views of the data”



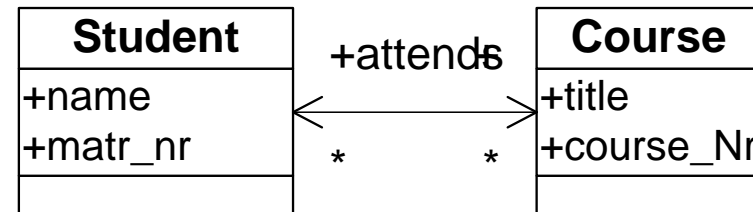
# How to specify a database?

## Conceptual model

Describes high-level concepts in DB design models subset of real world.

Entity relationship model, (or UML: Universal Modelling Language)

Important terms!

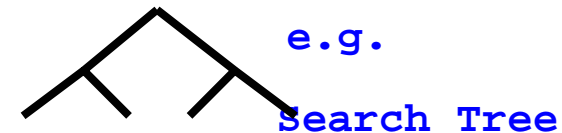


## Logical Data Model (DM)

```
CREATE TABLE student
(name CHAR(..),
MatrNr NUMBER,....)
```

## Physical (data) model

Declarative ("logical") description of implementation schema



```
CREATE INDEX ...
```

## Def.: Database schema:

Formal description of some part of reality in terms of the data model (e.g. tables)

*Schema defined on different levels:  
logical, physical, external*

- Schema:
- specifies content of database on a **type level**,
  - in most cases: **schema separate from data**  
"schema is first class object"
  - may be changed over time, but basically static.
  - does not exist for files (hidden in program)

## Def.: Database

Set of data objects conforming to a given database schema

Database: **dynamic**, time variant  
DB schema: basically **static**.

Important aspect:

Primitives for

- schema specification
- database operations

⇒ **Data Model**

## 1.2.2 Data models

### Def.: Data Model

is a language

- for defining the schema  
(Data Definition Language DDL)
- for accessing and updating the DB  
(Data Manipulation Language DML)

Important term!

**Most important** data model today:

Relations (tables) and SQL (or relational algebra)

FName	Name	title	phone
-------	------	-------	-------

← schema

Bob	Kunz	Prof	33101
Cathy	Hinz	Dr.	33700

← data: tables  
(set of rows)

# The Relational Model

1970: **Relational model** [E.F. Codd: [The Relational Data Model](#)] -> reader

<i>Author</i>		
FName	Name	Email

Tina	Hunt	hunt@...
Anna	Katz	katz@...
Carl	Maus	piep@...

<i>Course</i>		
Title	Lecturer	room

DBS	Hinz	05
Compiler	Katz	03
Seminar	Hinz	05

Table name

<i>Lecturer</i>			
FName	Name	title	phone

Bob	Kunz	Prof	33101
Cathy	Hinz	Dr.	33700

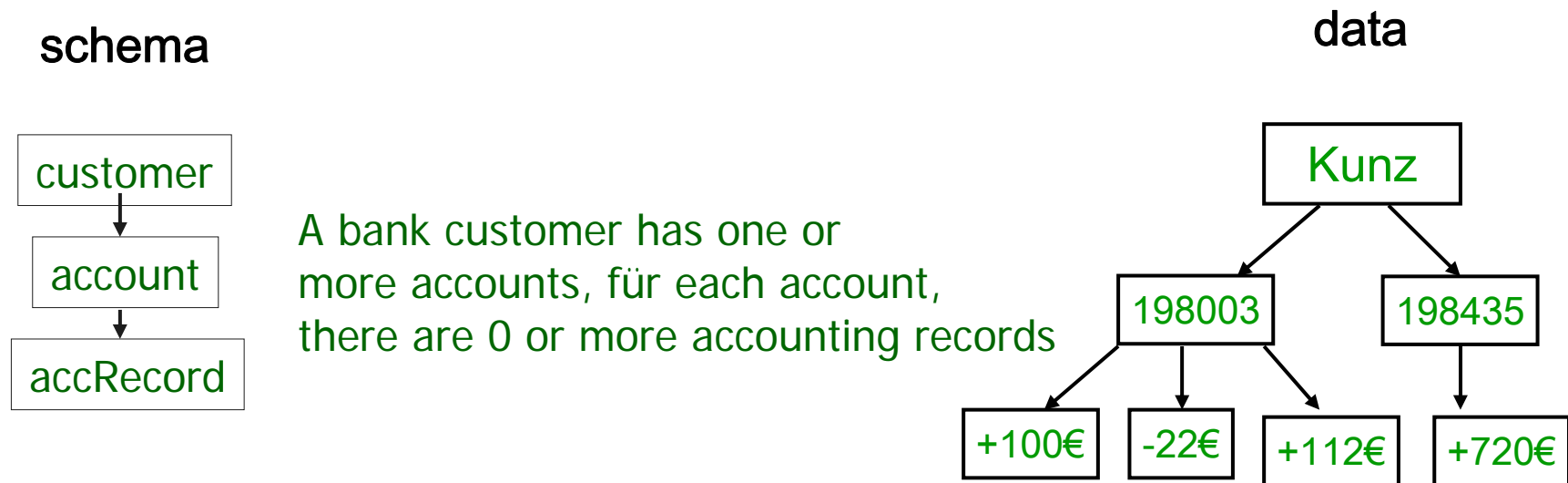
....

- All data represented as tables,
- Schema ("Metadata") separate from data

since 1980: RDBMS everywhere

# Legacy data models (1)

## Hierarchical data model: hierarchies of record types



Still in use: IMS (Information Management System),  
a mainframe oldie.



# Legacy data model (2)

**Network data model**  
("CODASYL") : graph like data structures (see reader

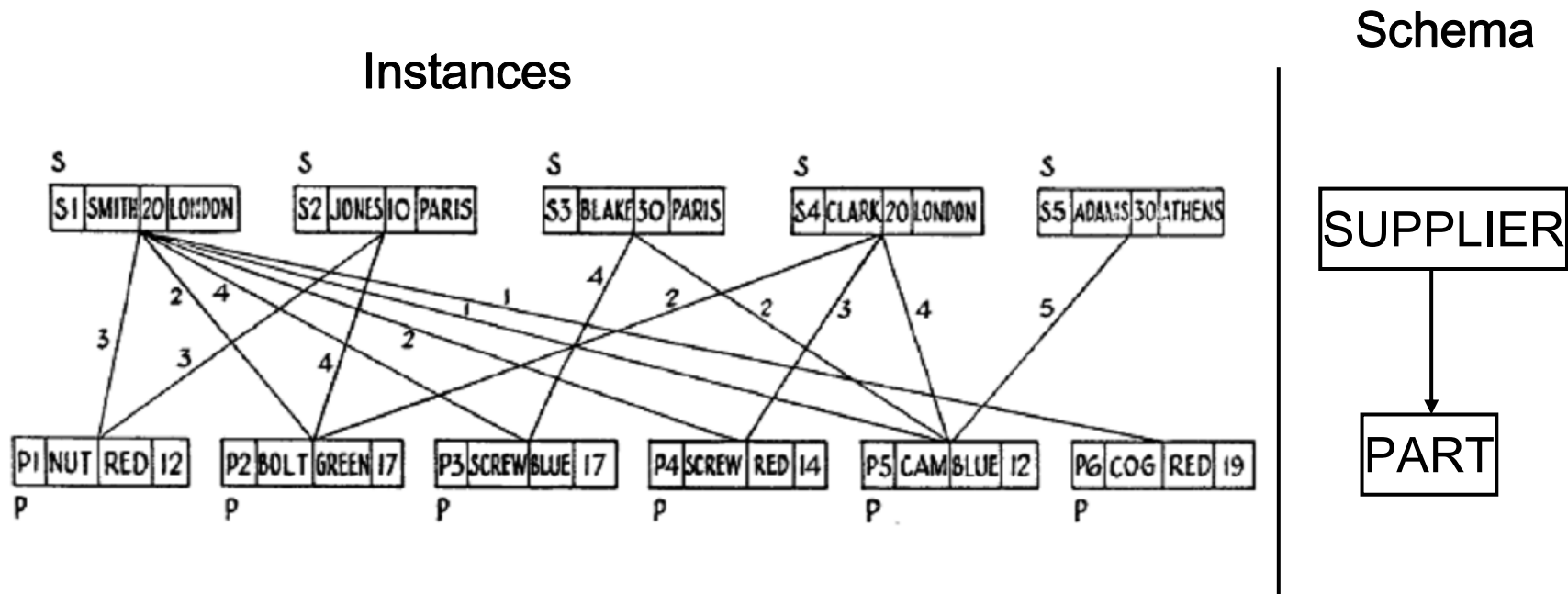


Figure 1.1.3: the suppliers-and-parts data model (network approach)

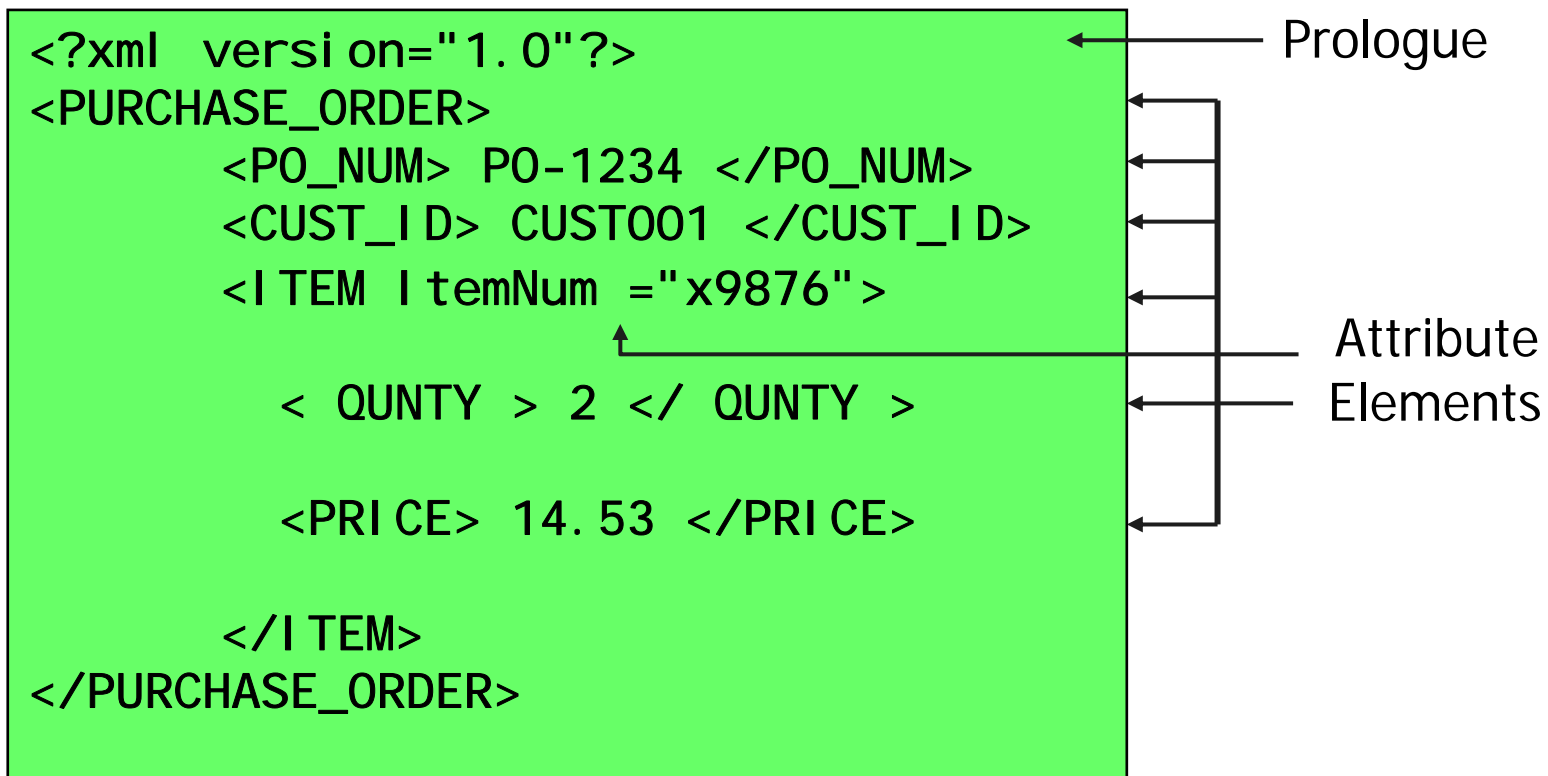
Example by Codd / Date, ACM SIGFIDET 1974

# Other data models (1): XML

Pre-XML representation of data:

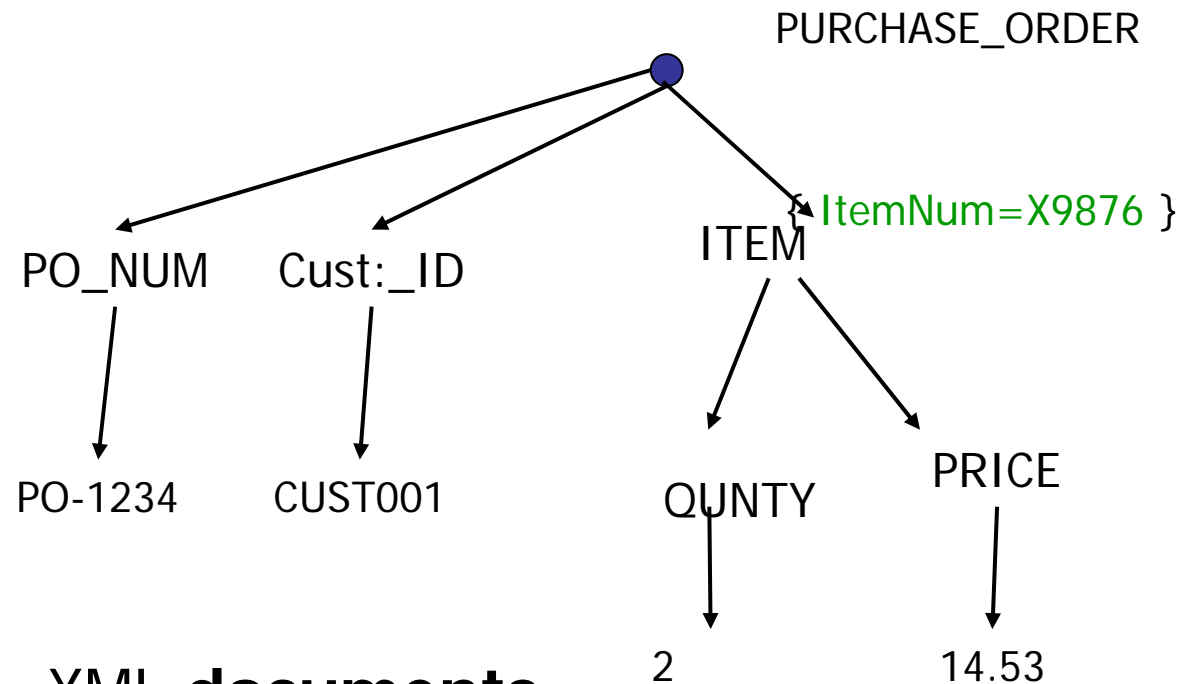
```
"PO-1234", "CUST001", "X9876", "2", "14.98"
```

XML representation of the same data:



# XML example

## Graphical representation of XML data



For those who do not know what XML is: learn the basics [here](#).

### XML documents

- **tree** structured
- **data and metadata in the same document**  
(as opposed to RDBS)

## Other Data models (2)

- **RDF** (Ressource description Framework)

- There is a set of **Nodes** (call it N).
- There is a subset of N known as the **PropertyTypes** (call it P).
- There is a set of **3-tuples** called T, whose elements are informally known as properties. The first item of each tuple is an element of P, the second item is an element of N and the third item is either an element of N or an atomic value (e.g. a Unicode string).

(Core Data Model of RDF, see <http://www.w3.org/TR/WD-rdf-syntax-971002/> )

- **Object oriented (data) model?** ... try to define.

## Other Data Models (3)

### Lightweight database systems

- Key value stores ("schema less DBS")

**Example (couchDB):**

```
{ "_id": "biking",  
  "_rev": "AE19EBC7654",  
  "title": "Biking",  
  "body": "My biggest hobby is mountainbiking.  
          The other day...",  
  "date": "2009/01/30 18:04:11"  
}
```

- basic ideas:
  - very simple schema language ("key:value"),
  - very efficient access by key,
  - offload most correctness guarantees to application.

# Data model

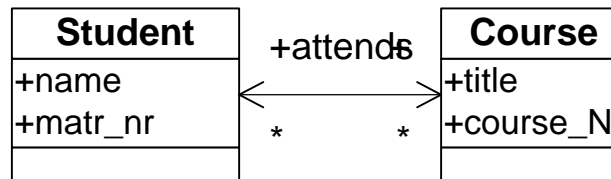
## Caveat:

- **Data Model** is a **language**.
- Data Model is **not** the result of **modeling some reality**
- This process is called **data modeling**
- The result is the DB schema

## Data model

Relational Data model:  
~"Use tables to represent your data"

## Schema (conceptual)

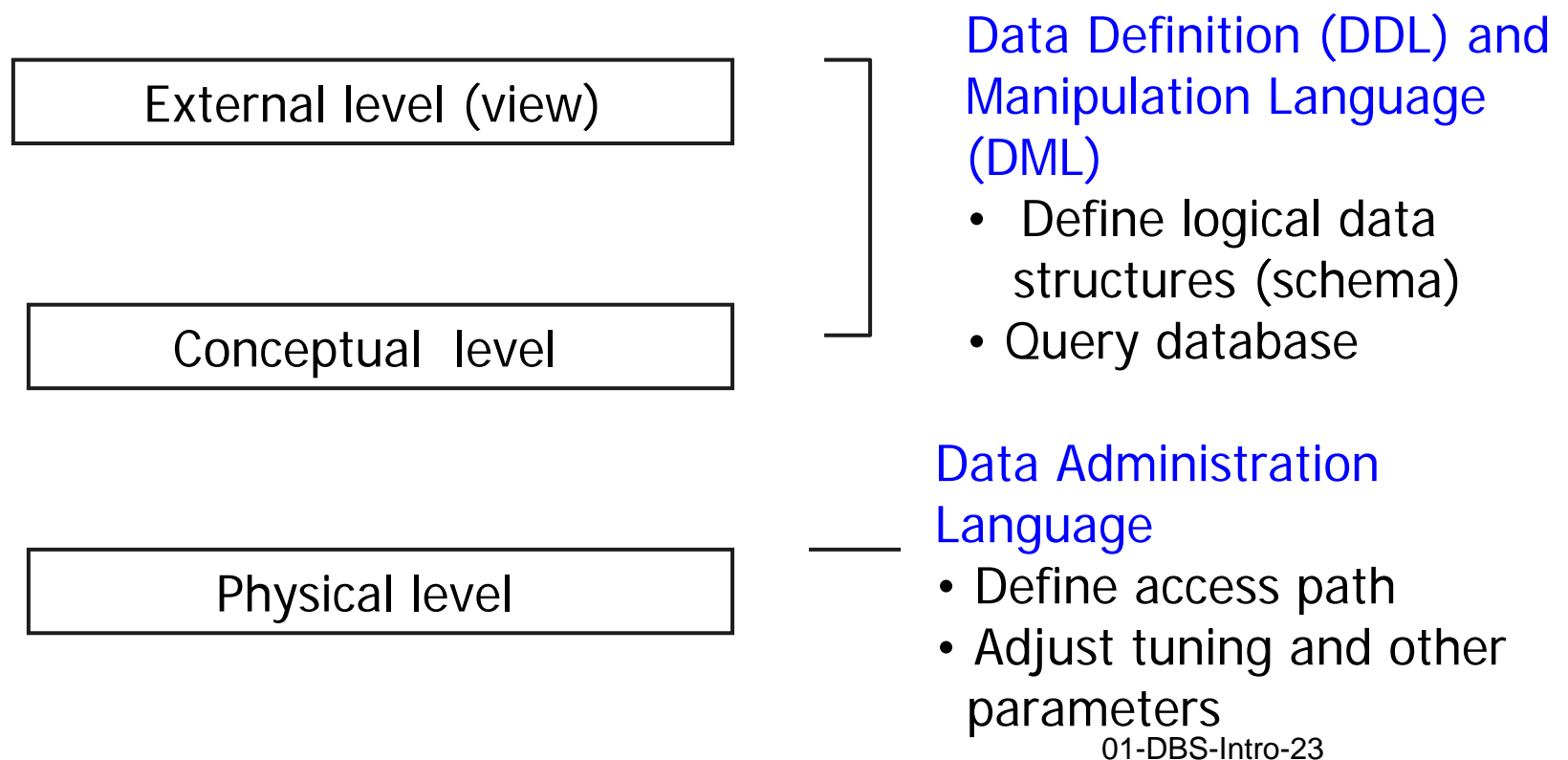


## Database

DBS	Hinz	05
Compiler	Katz	03
Seminar	Hinz	05

## 1.2.3 Data base languages

Different language levels for relational (tabular) DBS  
all covered by **SQL (Structured Query Language)**



## Programming Languages

- SQL is an interactive language
- Most applications don't allow users to use SQL directly but have their own GUI (e.g. a forms based web interface )
- How do these applications talk to the DBS?

## Embedded SQL

**DBS define an Application Programming Interface (API)** which is basically a standardized interface for calling the DBS from a program with the SQL-command to be executed and for transferring the result data.

Most popular: **Embedded SQL / C** and **JDBC** (Java)



## 1.3 History at a glance

- Business Data Processing as the driving force for DBS development
- ~ 1965 File system approach to data management leads to chaos.
- **What are the right abstractions? ⇒ data model**
- 1970: Tables!  
([Codd's seminal paper](#))
- 1973: Research prototypes for Relational DBS,  
*Transactions*
- 1980: RDBMS everywhere,  
*Distributed DBS*

## History (cont)

- 1990: **Object orientation**  $\Rightarrow$  OO data model and OODBMS  $\Rightarrow$  Object-Relational systems
- 1995: Wide scale distribution, **WEB**
- 1997: Semistructured data, Image DB, ... , XML / DB
- 2000++ Mobility and DBMS
- 2005++ Unstructures Data – e.g. text. Querying text???
- Automated **Object-relational mapping**: only objects in the program, don't care about relations

# 1.4 Architectures and Systems

## Legacy systems

Information Management Systems (**IMS**), hierarchical systems by IBM

Universal Data Store (**UDS**) , network system by Siemens

## The dominating Relational DBMS

**Oracle**

**Postgres**

**MySQL**

**SQL-Server / Microsoft**

**Sybase**

**DB2 / IBM, Informix**

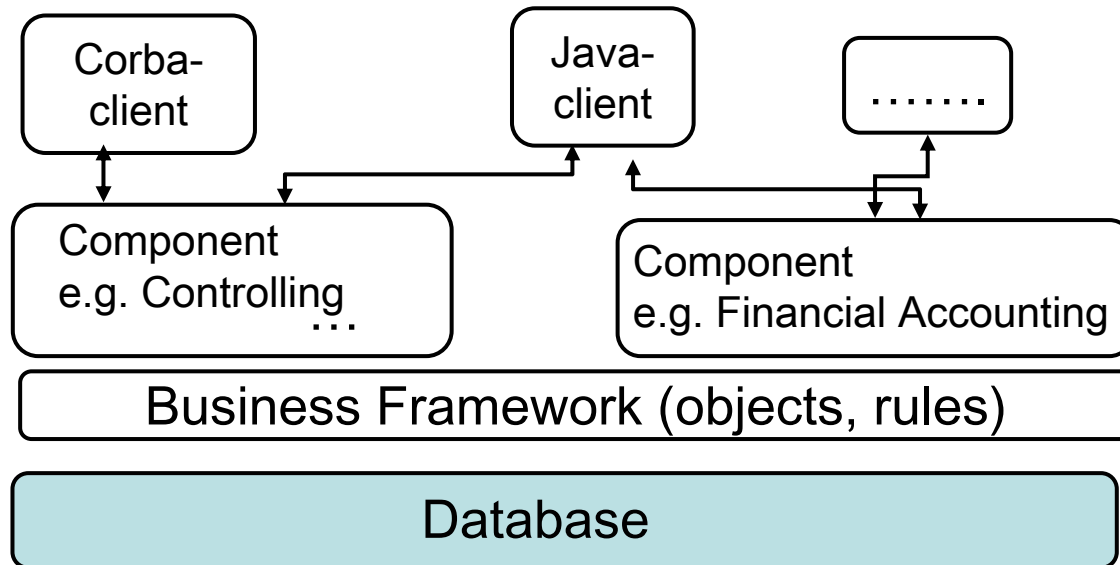
**Adabas (Software AG)**

personal, low cost desktop DBS: **MSAccess**

Java "persistence" related DBS: **Derby, ...**

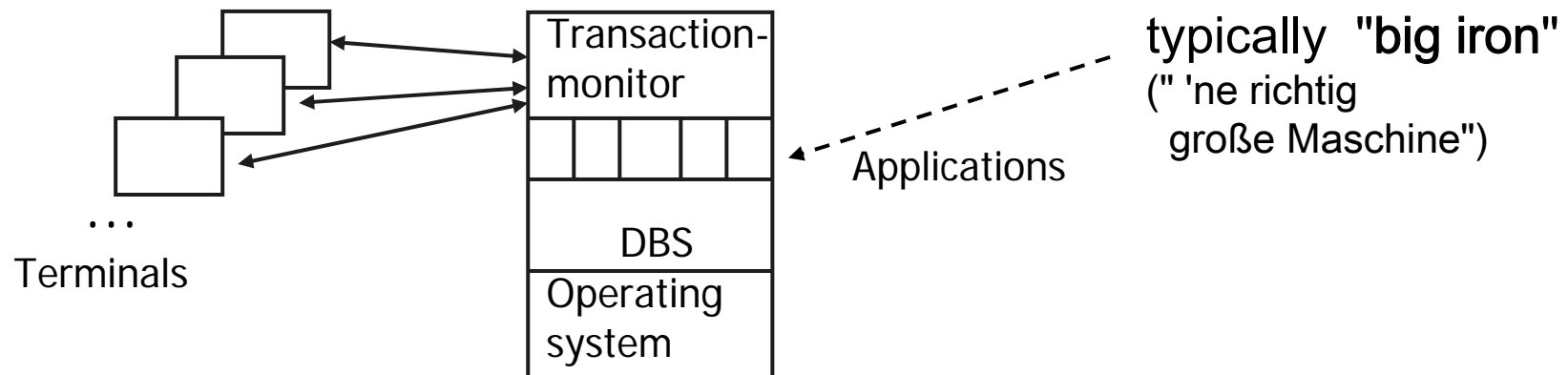
# Integrated systems

More and more **integration with application** software, e.g. SAP R3 uses Oracle (mostly) behind the curtains



ERP system  
(Enterprise  
Ressource  
Planning)

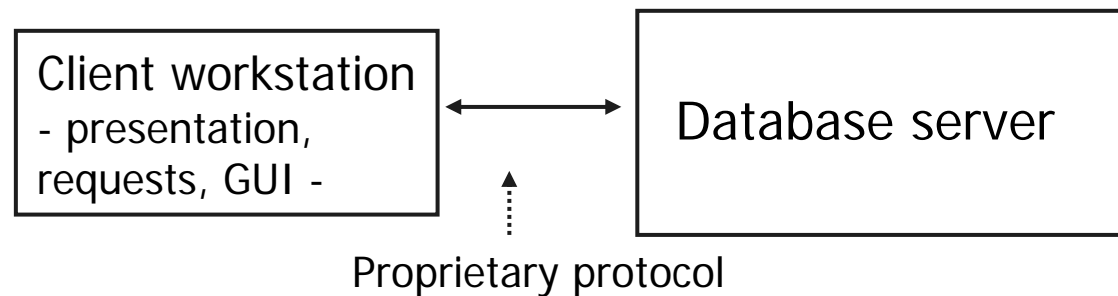
- **Mainframe architecture**



- **Transaction monitor** queues requests, schedules application programs (usually simple application logic)  
Still in use today, e.g. flight reservation systems  
very efficient, but expensive hardware

# 2-tier Architecture

## Two-tier architecture



typically used with 4GL (“Fourth Generation Languages”)  
i.e. languages for easy development of simple form-  
based application and reports.

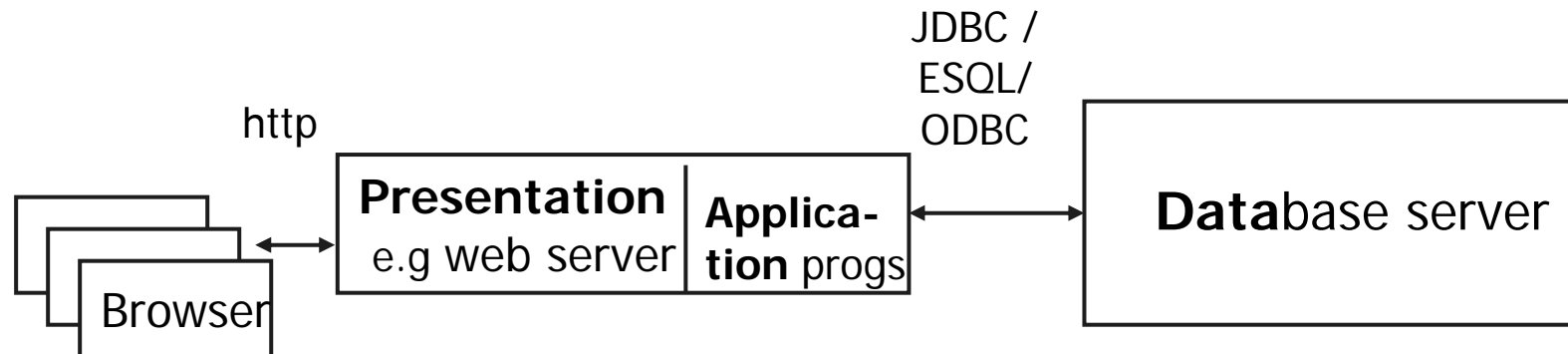
Transaction support through database system

Used in medium size applications

# Three-tier Architecture (1)

## Application oriented architecture

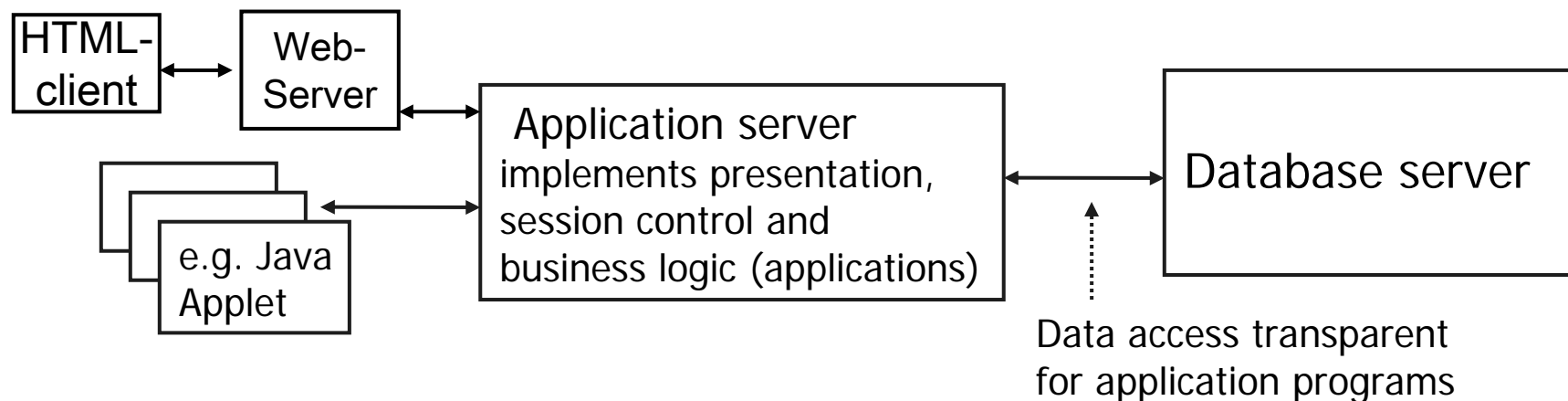
separation of presentation, application logic and DB access



e.g. CGI or Servlet application running under control of a web server

## Three-tier Architecture (2)

**Middle tier:** framework for implementing business logic and business objects



Particularly useful with automatic object-relational mapping between database (relational) and programming language (object oriented)



## 1.5 Technical challenges

### Operational requirement:

The DBS should never do anything which destroys the *consistency of database and modeled reality* (called **integrity**)

### Example:

Transfer 100 \$ from one account a1 to another one a2. Several steps are required: reading the value of a1, decrease the amount (100 \$), write a1, increase the value of a2 by the amount.

### Main technical issue:

Execution of operations must **guarantee correctness properties**

# Technical challenges

**Operational requirement:**

**No interference of operations of different users**

Example: Auction system. Two independent bidders A, B  
read highest bid  $h$ , B's bid :  $h+a$  , A's bid  $h+b$   
B's bid is lost even if  $h+a < h+b$   
A and B are the programs executing the bids for human users

## Synchronisation of independent DB-users:

How to **avoid conflicting read / write access** ?

⇒ concurrent programming

But DB have many resources: each record is a resource – there may be millions (\*) of them

⇒ **Synchronization of thousands of concurrent operations** ?

(\*) Wal-Mart: 200 Mio transaction / week = 300 TA/sec – 24/7

source: The Economist Feb 27,2010

# Technical challenges

## Fail-safe operation

Example: System crash when writing a block with account data on disk. DB must not be corrupted

**System failure should not corrupt database state**

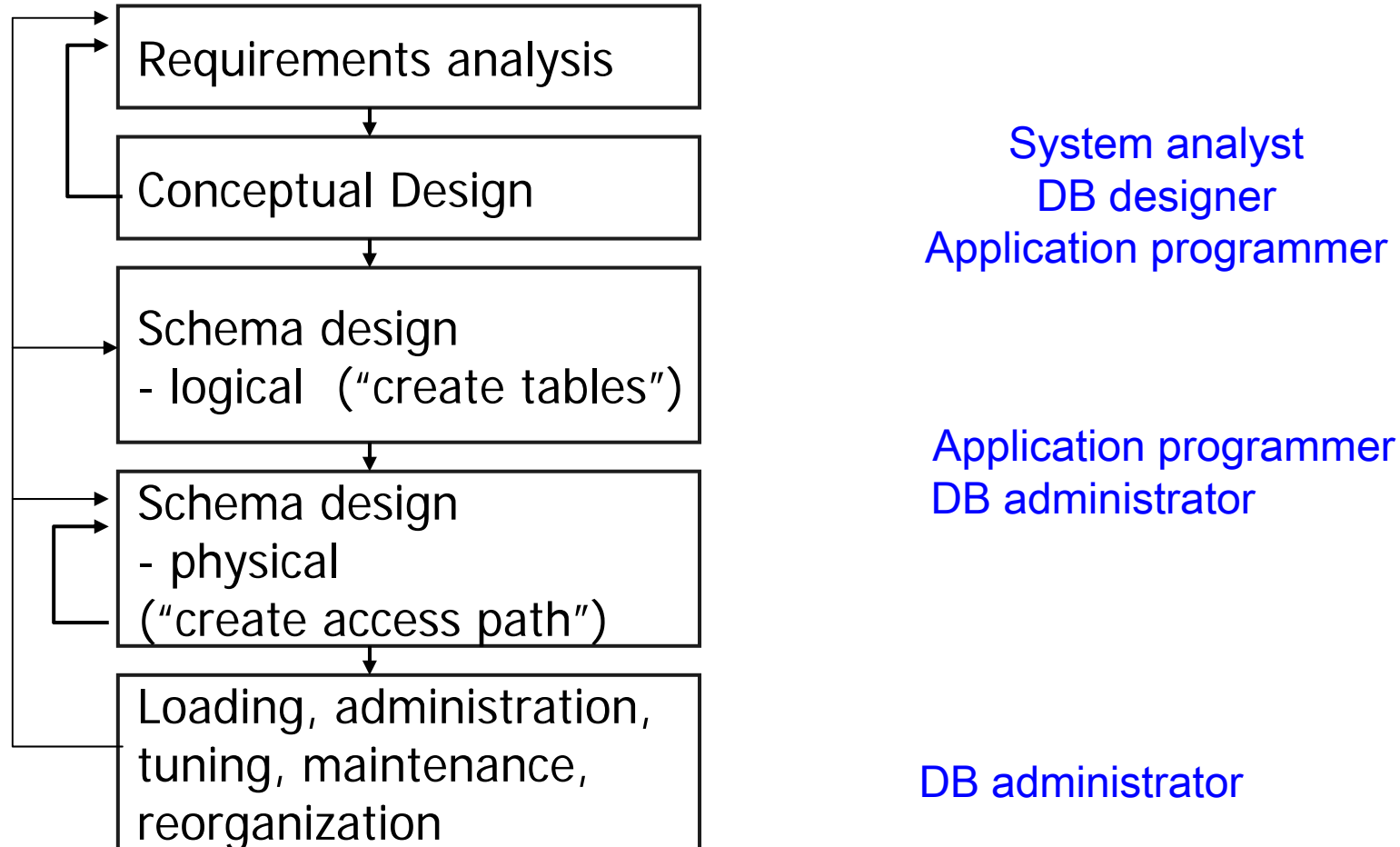
## Efficiency

Hundreds of clients active on the same DB,  
Hundreds or thousands operations / sec,  
Response time requirement in interactive environment:  
< 3 sec

## Data security

Access by unauthorized users might be a disaster

# 1.6 Lifecycle



Compare: **Lifecycle of HW** ~ 3 years  
**Software** ~ 5 years,  
**Data** **30 years !?**

# Summary

- Database  $\neq$  Database System
- Database: **data** and **metadata** (schema)
- Data model: high level **data definition** and **data manipulation language**
- Relational Data Model (RDM) / SQL
- Two- /Three-tier-architecture
- Technical requirements
  - Concurrency
  - Fault-tolerance
  - Integrity
  - Efficiency
- Life cycle