Task 13-1: Read Article

Read the article quoted in the lecture: *Agile Software Development: The Business of Innovation* by Jim Highsmith and Alistair Cockburn. You can find it on the lecture’s website. Work on the following tasks:

1. Explain the following terms used in the article:
   - inclusive rule
   - generative rule
   - short iteration
   - feature
   - task
   - dynamic prioritization
   - feedback

2. Briefly sum up the gist of the article.

Task 13-2: Find Case Studies/Experience Reports

Search the web for two case studies (scientific publications) or experience reports concerning the (un)successful use of XP.

Do not stick with the first search result, but look for interesting sources. Write down the following for each of the two sources:

1. Concerning the paper itself:
   - a) Where and how did you perform your search?
   - b) Name the precise reference (this includes authors and publication venue)

2. Concerning the software development project that employed XP:
   - a) Domain in which the project was carried out
   - b) Brief description of the project
   - c) Size of company/companies carrying out the project
   - d) Number of team members in the project
   - e) Prior experience of the team concerning XP or agile processes in general (training, other projects etc.)
   - f) Extent to which XP was used (e.g. number of practices used etc.)
   - g) Project duration
   - h) Reasons named for success or failure

3. Step back:
   - a) What is there to learn from the publications concerning XP and its usage?
   - b) To which project situations do the results apply?
   - c) Evaluate the quality of the study and its results